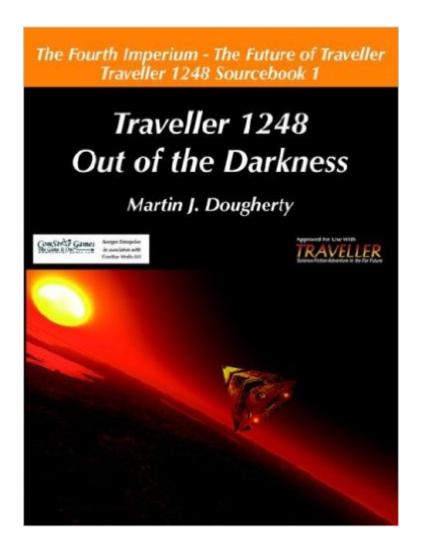
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Traveller 1248 Sourcebook 1 Out Of The Darkness





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Customer Reviews

It's been over 10 years since GDW folded, taking its controversial last edition of Traveller out-of-print. Traveller: The New Era took the Rebellion/Imperial Civil War of Megatraveller to Armageddon, and beyond. The New Era was a time of rebuilding interstellar civilization. The setting was unpopular with many long-time Traveller players, who enjoyed the unchanging Imperium as a backdrop for their campaigns. So it was no surprise that when Traveller saw print post-GDW, the New Era was forgotten. Indeed, two editions were printed in parallel, both avoiding the cataclysmic events of the New Era. Marc Miller's Traveller (4th edition, or "T4") went back in time to the very beginning of the Third Imperium. T4 failed to catch on. The other edition, guite popular and still in print today is GURPS Traveller. This setting literally said "The Rebellion Never Happened," and proceeded with a somewhat tranquil Imperium. Enough backstory. Fast forward 10 years, and the New Era is now revisited in this new sourcebook. Written by Martin J. Dougherty, with approval by Marc Miller, so Out of the Darkness can be considered "canon." The setting is nearly 50 years after the time period of TNE, and the book fills in the timeline behind it. Out of the Darkness is rules-independent, and can be mated with any Traveller rules set you prefer. The sourcebook can be examined in three parts:1. Answering the questions of the Rebellion and the Collapse. This is probably the strongest part of Out of the Darkness. Reading through this section, I couldn't put the book down. What happened to Duke Craig? Margaret? Strephon? The Solomani? You'll find out here. It is a story of last-ditch defenses, and civilization collapsing as multiple waves of Virus wash over them.

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